

## henko

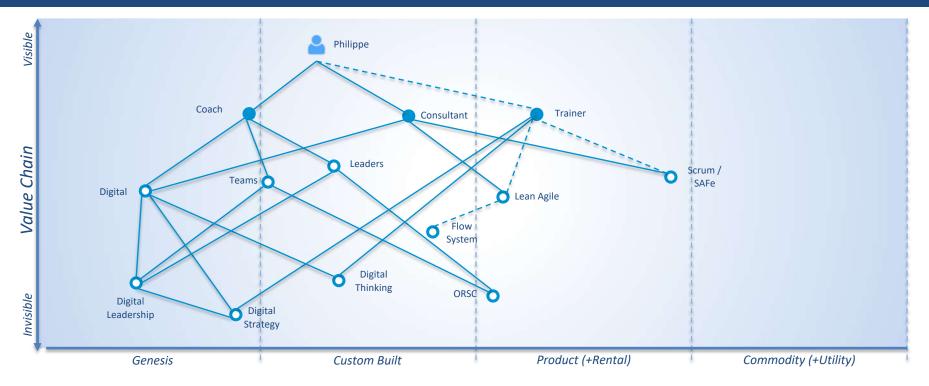


# Strategy to the People!

Using Wardley Maps in support of Lean-Agile change

Philippe Guenet | July 2020

## Introduction







## Question

Who here is in a position to lead / write / facilitate the Strategy in your business?

## Question

## What type of Strategy?

- New business avenues
- Product backlog prioritisation
- Change of practices (eg. Agile/DevOps)
- Tech Strategy/Roadmap
- Overall Business / all the above

## **Putting Strategy into Practice**

- People don't have the time for Strategy
- Is it Strategy or Budgets/Plans?
- Operations are so bad that Strategy doesn't matter... or should it?
- Strategy is for the boss(es)

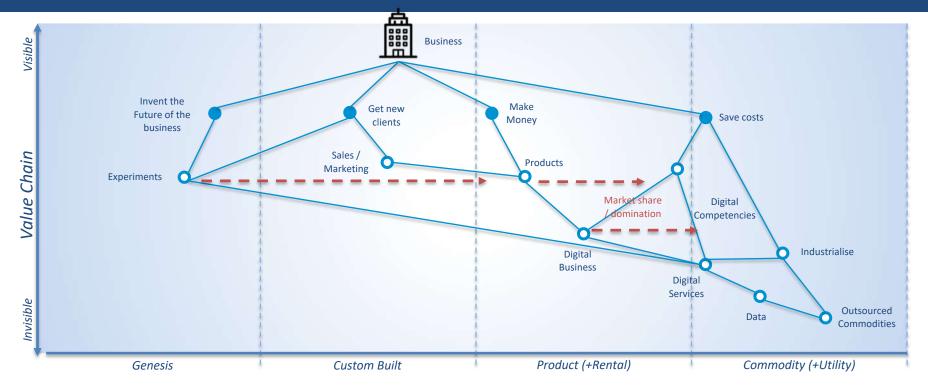
- Team autonomy means making the right decisions
- People need strategic context
- Flattening the hierarchies brings:

**Strategy to the People!** 





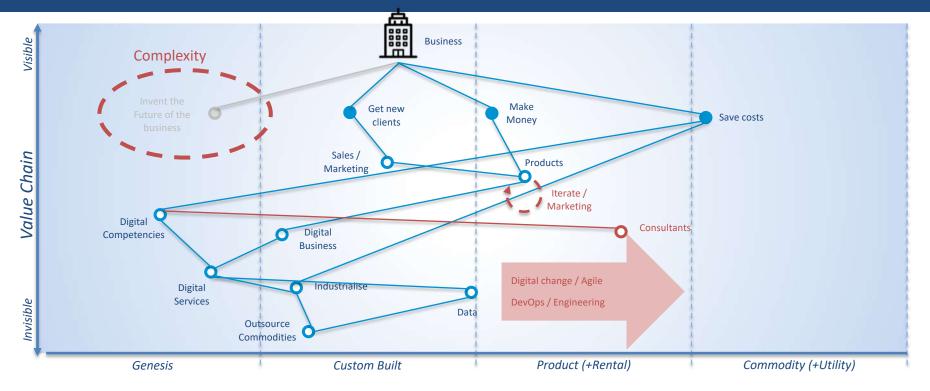
## What business should look like







## What the reality looks like







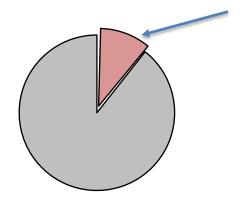
## Strategic focus

Most Businesses have a **Digital execution challenge** and lack the **Digital competencies**.

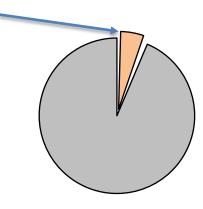
Digital Change / Agile have been the strategies to address (we did not need maps to know this).



## Mapping is hard, people have no time



Time for new ways



People have very little time for new things out of their day-to-day operations

Leadership have even less time

## Strategy to the People!



Yet, flatter hierarchies and team autonomy require making the right decisions (in knowledge of the context).

People need to be connected to the Strategy to succeed in Agile.

We need to take Strategy to the People!





## Maps in regular business



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The first rule about maps, don't talk about maps!

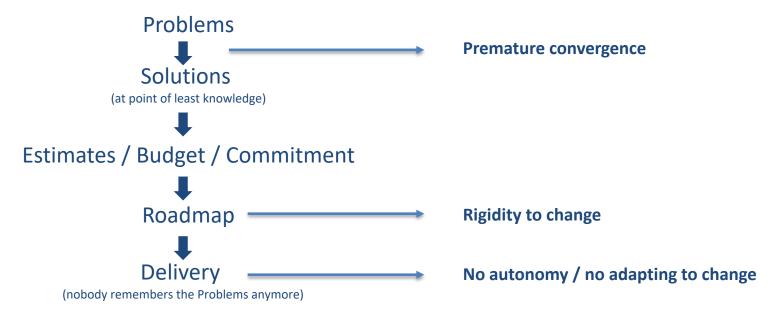
## **Introducing Mapping by Stealth**

- Strategy Cycle
- Doctrine
- Landscape & Movement
- Power of Value Chains
- Coherence



## Strategy cycle

#### **Traditional:**



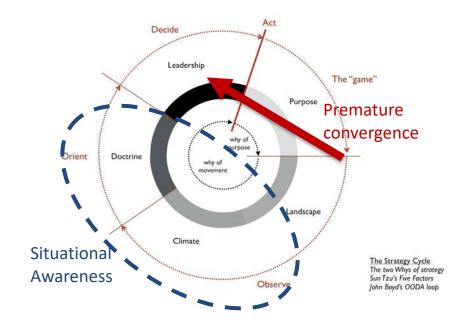




## Strategy cycle

#### **Traditional:**

**Problems Solutions** (at point of least knowledge) Estimates / Budget / Commitment Roadmap **Delivery** (nobody remembers the Problems anymore)







## Strategy cycle

#### **Wardley cycle by Stealth:**

Problems + Opportunities



**Teams with Competencies** 



Landscape

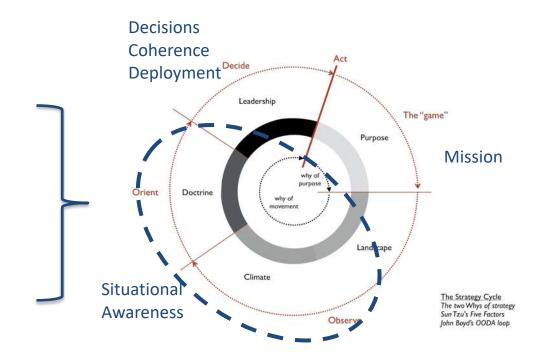
(even if you you have to use SWOT...)



**Possibilities** 



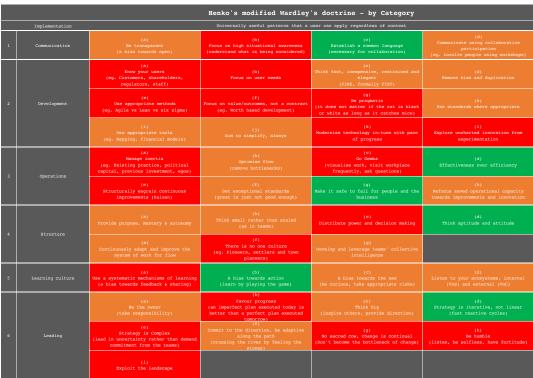
**Decisions / Execution** 







### **Doctrine**



- Quick view for awareness.
- Phased version has strategy bias.
- Consider an operational bias.





## **Doctrine simplified**

#### We want less of: We want more of: Observed behaviors Desired behaviors **Anti-patterns Check-in regularly** What needs to happen in terms of co-evolution: **Practices** Increment Increment Increment Increment Increment Competencies **Constraints** Leadership





## Landscape

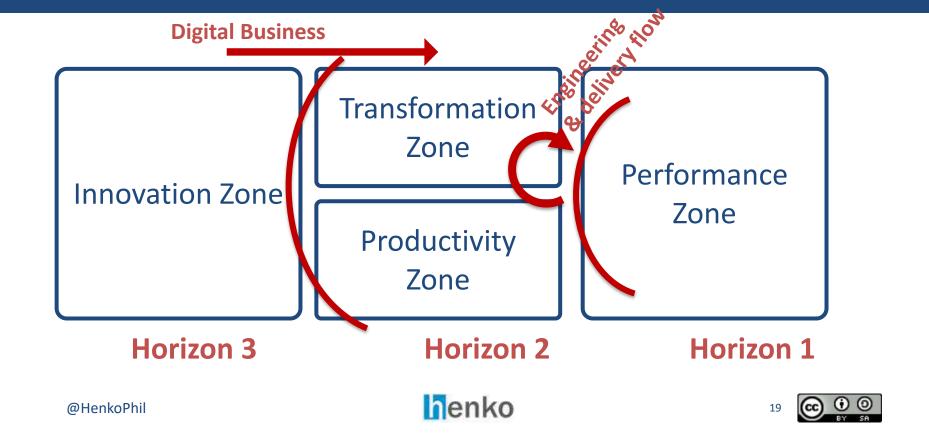
Innovate < Automate < Optimise < Stabilise







## **Zones & horizons**



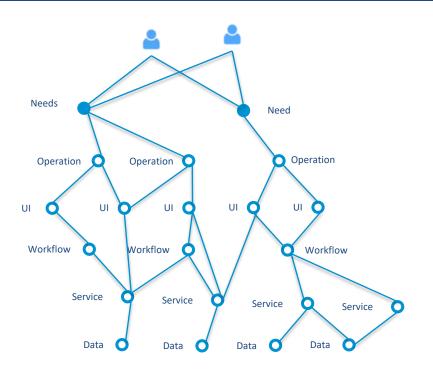
## Landscape



Don't knock it, SWOT is a simple way to start people thinking about basic Strategic awareness



## Power of value chains

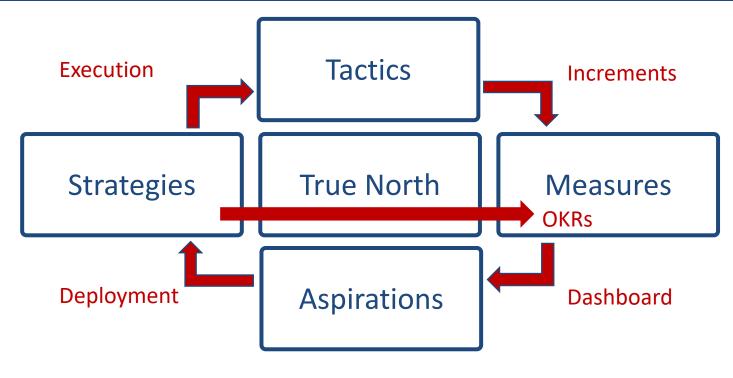


- Value Streams (Users / User needs), much faster than VSM
- Identification of duplication
- Simplification
- Abstraction & connections
- Architecture governance





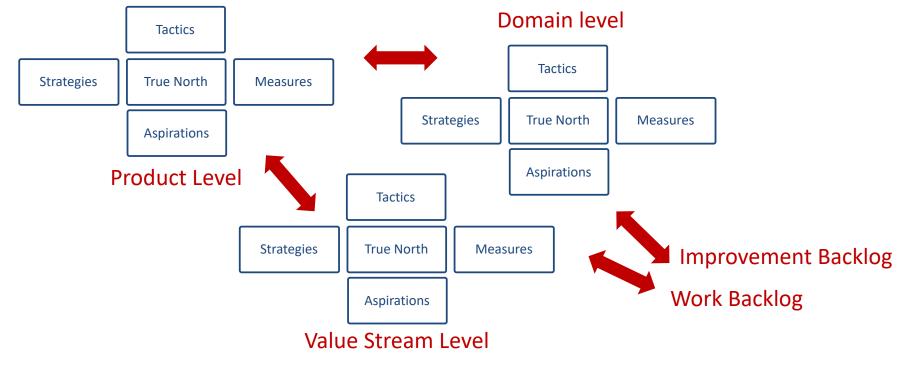
## **Coherence in Deployment / Execution**



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## Coherence

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## **Deploying Strategy**

- Agile Leadership involves distributing the Strategy
- Make it simple
- Meet the system where it is
- Maps by Stealth
- Link into Execution
- Strategy to the People!

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